Default

Dupont Hervé

COLLABORATORS			
	TITLE : Default		
ACTION	*NAME*	*DATE*	*SIGNATURE*
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REVISION HISTORY			
NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

Default

1.1 Welcome to Cocktails. (Beach) Doc r0.2 (17-march-98)

```
                        ¤              ¤
          $\yen$  COCKTAILS  $\yen$


           Version 1.25 & 1.25B / ShareWare
```

At first, English is not my mother tong, so don't be irritated. If yes,
or only want participate to a new release doc, please, send me a mail
with correct sentenses and / or words. Thanks.

Cocktails, a beautiful and convivial program for Amiga computers.
You could choose and make fabulous cocktails easily from your stock.

Cocktails are now very spread and anybody can find everywhere the requested
substances to enjoy these subtles flavours.

So why not, you ? This program help you to perform subtle cocktails with
stuff you have in your bar.


```
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```

1.2 Cocktails...

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           I
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                  – You use it at your own risk.
```

```
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 VIII
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                        - Since first version.
```

1.3 Presentation

```
                      I  Presentation.

 Only the menu items are in French, but don't worry, only few words are
 used and I add items translation in documentation. See
                      vocabulary
                         .
 The internal messages are in English. Exept if I forgot one.  ;-)

 This program is an specific database design for 'mini-bar' handle and
 conception of cocktails.

 This is a very convivial one !


Caracteristics :  "Cocktails" version 1.25 / Copyright 92-98 Hervé Dupont.
      Great thanks to Vincent Texier for imagerie.

      Programed in Amos 1.36  Copyright François Lionet.
                  Work an AGA computers too.
      1 Mo minimum and hard drive strongly recommended.

Source is about 3500 lines long, and more than 17 000 instructions.

The Cocktails directory is made up of :

  - Cocktails        The program.

  - Cocktails_data    Main registered directory with data files
```

```
    – Bar.Default          – Cocktails.Dflt
    – Cocktails.Index      – Cocktails.Noms
    – Cocktails.Rectt      – Ingredients.Data
    – Ingredients.Index    – Exemple.Bar
```

 – Cocktails_data_dp Same as above, but for unregistered people.

 – Docs Documentation directory in amigaguide format.

 This program is 'ShareWare' and it is limited at 140 ingredients and
 50 cocktails. That is efficient to have an idea about this software.

 Demo version is provided with 135 ingredients and 40 cocktails.
 The registered version is able to handle 400 ingredients and 800 cocktails,
 and it is deliver with nearby 170 ingredients and more than 280 cocktails.

 A 'big' version able to manage up to 500 ingredients and 2500 cocktails
 is available on request, but the requested configuration is 1Mo Chip +
 3 Fast minimum. (Registered people only).
 Note that normal version will can't manage database from big version if
 there are more 800 cocktails or 400 ingredients.

 See
              Registration
               section for more informations.

1.4 Disclamer

II Disclamer.

 In spite of several tests, no warranty is made that there are no errors
 in Cocktails. YOU USE THIS PROGRAM AT YOUR OWN RISK.
 In no event the author will be liable for any damage, direct or indirect,
 resulting of the use of Cocktails.

      ALCOHOL IS DANGEROUS FOR HEALTH
     DRINK WITH MODERATION

     SOME VERY GOOD NON ALCOHOLIC COCKTAILS ARE ALSO AVAILABLE

1.5 Registration

III Registration and author address.

Copyright : Cocktails © (1992 – 1998) Dupont Hervé.

 if you like Cocktails, please respect the SHAREWARE concept, by sending
 money to the author. This will encourage to continue develop for the Amiga.

So Cocktails is 'ShareWare' but it can be distribuate like demo
version if the key-file and Cocktails_data are not !
Documentation must stay with its prog.

The key-file gives to registered people is always author propriety.
Key-file can't be given, modified or sold !

This program is only for private use.
No commercial use without author accord.

Every letter, e-mail, suggestions, bugs repports are welcome.

          M. DUPONT Hervé
           91, rue d'Elbeuf
       80 000 Amiens
         (FRANCE)

         e-mail: herve.dupont@nordnet.fr
           herve_@caramail.com

Registration gives to programmers urge to continue development and
support for Amiga software.

DO NOT forget to write legibly your full address, and say your operating
system. Say if your flopy disk can read High Density disk (1.76 Mo).
A hard drive should be very usefull.

For payment, please use only:

 – cheque from a French bank.

 – cash (French francs if possible, otherwise any currency of the EEC, US$,
   DM or Swiss francs). Only bill notes, no coins !
   Use it at your own risk ; put money between opaque color paper.

 – cheque from a bank of the EEC (drawn in French francs only ; if not draw
   on a French Bank or if you send an EuroCheque, please add 40 FF because
   the Banque de France takes a taxe on these cheques).

   Amount : at least 75 FF, $15 USD, 20 DM, 12 C= (Euro)...

If you send a cheque, don't forget to make it payable to "Hervé Dupont".

Precise if you request Big version or not.

The updates will be available via the usual PD distributors (Aminet...)
and on my site : http://home.nordnet.fr/~herve

         Régalez-vous bien !

1.6 How to install ?

```
IV Installation.

 You need an Amiga 680x0 with OS >1.2, a hard drive for confort.
      2 Mo with 1 CHIP for normal version.
      3-4 Mo with 1 CHIP for 'Big' version.

 Just move the 'Cocktails' directory where you want to use it, that's all.

 Program needs to be in same directory than 'Cocktails_Data'. Like original

 For registered fellows ; copy the key-file into L:
 directory from your boot disk. HD or Floppy.
```

1.7 Main documentation.

```
            V The logicel.

At startup, two possibility may occurs, either a defined bar exists (go on

         2
         directly, either no bar defined and you are
 promt to 'bar composition screen' ('1').

    1)
            Bar composition screen
                2)
            Main bar screen
                3)
            Main cocktails screen
                4)
            Showing cocktail
                5)
            Add a new cocktail
             - Contact the
            author
            .

 -

            Registration
            .
```

1.8 ingredients of the bar

```
1) bar composition screen.

 On screen you should have a list with three columns of ingredients known
 by program. Here, four actions are available :

 - You can read all the list by clicking Up, Down arrows print in right
```

bottom of the screen.

– Let's select your bar elements. Just click on it and it become white
  Another click deselect it.

– When each wanted elements are choosen, return back on main bar screen
  by clicking "Retour au menu" button or just click on right mouse
  button.

– You can add a new ingredient into database by clicking "Ajouter un
  ingrédient". Be careful to do not make mistake because you could'nt
  delete a written ingredient !

1.9 Bar screen

2) Main bar screen.

You're in the main bar part of program. On top you will find the name of
your bar and its creation/modification date ; number of ingredients in your
bar on '/' total ingredients known by program, number of pages that takes
your ingredient list ; number of realizable cocktails on total cocktails
known.

Actions you can do here :

– A click on the bottom left corner bar picture will bring up most use
  of 28 ingredients. The left column show % of most alcoholics and right
  one the non alcoholics ingredients. 14 of each.
  This can be very useful to constitute the minimum bar to create maximum
  cocktails.

– Click on screen, display program version.

– "Charger" : Load a previous saved bar. The realizable cocktails are
  compute in function of bar's content.

– "Sauver" : Save current bar. You can save as much as bars you want like
  you have free place on disk to store them.

– "Modifier" : Allow to modifie bar's content,
                see 1\textdegree{}
                .

– "Créer" : Allow to create a newbar.
            See 1\textdegree{}
            .

– "Imprimer" : Print all known ingredients by Cocktails with an asterisk (*)
  if you had it in your bar.

– "Quitter" : Exit from program and restore memory to the system.

– "Cocktails" : Bring you into cocktails univers.
                See 3\textdegree{}

.

– "Flèches" : Arrows, up, down browse between pages of ingredients list.

1.10 Cocktails screen

                3) Main cocktails screen.

On this screen, you'll find a list with cocktails known by program.
Realizable cocktails are put in green, those whose missing only one
ingredient are in yellow and others are in white.

Then you can :

– Click on a cocktail's name with left mouse button to see the recipe.

                See 4\textdegree{}
                .

– Click on cocktail's name with right mouse button (RMB) and it will be
  put in blue. ;-)
  You can by this way select up to 25 names. All recipes of blue named were
  print one after other.

  To deselect a blue cocktail, click it again (RMB) or click on "Imprimer"
  still with right mouse button to deselect all.

– "Ajouter cocktails" : Add a new cocktail.
                See 5\textdegree{}
                .

– "Imprimer" : (Left mouse button), print list of all cocktails.

  Two cases: First, (normal one), an asterisk (*) is added to those are
  realizable and a minus (-) if missing only one ingredient.

  Second, if there are cocktails in blue it will be recipes which were
  print in place their name.

  Right mouse button : deselect all blue cocktails.

– "Tous les cocktails" : Show what is the list content.

– Sélectionner : A pop up menu appears.

  Choices are: -> "Tous les cocktails" = All cocktails.
    -> "Les cocktails réalisables" = Realizable cocktails.
    -> "Suivant une base" = Base function.
    -> "Les alcoolisés" = alcoholics.
    -> "Les non alcoolisés" = non alcoholics.

– "Retour au bar" : Return to main bar screen. (2\textdegree{})

1.11   Cocktail view

4) Display a cocktail.

 - Select with mouse the cocktail you wish prepare or only see.
 A new screen appears on which you'll find complete recipe. A red written
 ingredient signifie than this substance is missing from your bar.
 You'll see the type a glass to use and ustensil if needed too.

 - You can easily navigate towards recipes list with arrows and shift-keys.

 -> Arrows up and down move to 1 recipe.
 -> Arrows left and right move to 10 recipes.
 -> Arrows left and right + 'shift' key move to 100 recipes.
 -> Arrows left and right + 'alt' key move to 500 recipes.

 - "Imprimer" : Print recipe.

1.12   New cocktail

5) Add a new cocktail.

 When a new coktail is create, the ingredients list appears. You only need
 to select one or more ingredients (up to 14 !) by pressing left mouse
 button. Be as precise as possible in your choice. Lime (lemon green) and
 lemon yellow is not the same. Use lemon like generic ingredients.

 To finish selection, press 'enter' or click on "Retour au bar" or click
 on right mouse button.
 A request window will ask you the name of this coktail. If you wish
 give up this entry, reply 'NIL' and operation will be aborted.

 After entering name, you must choose type of glass and if necessary an
 ustensil, (to deselect on ustensil, click on empty case), and next the
 complete recipe.

 * recipe window

 Default writing is 'insertion', you can switch with 'overwriting' by using
 'Help' key. (Faster key stroke). The cursor change its color.

 In this area you should write recipe and substances proportions, the fill
 in order and so on...

 - Click on area, will move cursor to pointer position.

 - To cancel cocktail creation, click on name (top window) and reply 'NIL'
   as new name.

 - "Effacer" : Delete window content.

 - "Valider" : Confirm and write recipe to disk.

 Be careful. One time the 'Valider' button was pressed you could not delete

or modifie cocktail. Watch out for mistakes before. :-)

1.13   technical

```
              VI   Technical notes.


 1)
              On program
                2)
              On cocktails
                     |
         |->
              Recipes preparation
                       |->
              Decoration
                       |->
              Type of glass
                       |->
              Frosted glass
```


1.14   On program

```
              1) On program.
```

Remember that the program must stay in same main directory than
'cocktails_data' directory. So if you want create a new data base,
the best way to create a parallele data base is to duplicate 'Cocktails'
drawer, rename it for exemple 'Cocktails_2' and delete 'cocktails_data'
into this second directory.

If program is unable to find either 'cocktails_data' either their sub
files, it automaticly create a new one with 0 cocktail and 83 ingredients.

(Make a backup copy of 'Cocktails' directory before any experiments !)

There are three ways to confirm at a request.

1) Press 'y' key (Yes)
2) Press 'c' key (Confirm)
3) Click on right mouse button

and three others to finish an action.

1) Click on "Retour au xxx"
2) Click on right mouse button
3) Press 'Return' key (Enter)   [Recipe screen]

Some mystics keys like î are shown in
              Vocabulary
               section.

Arrows move to like 'pages' button.

1.15   On cocktails

2) On cocktails.

Remark : Ingredients are in alphabetic order for facility, you must follow
recipe order to create the cocktail. (If indicate.)
When neither mixer neither shaker are dislpayed, preparation is done
directly in service glass.

   * Recipes preparation.

– In most of recipes, you must follow the recipe order.

By default, if no information to create cocktail are said, you must
understant :

– When no precise order are said, follow ingredients order.

– If there is only ingredients list, just put them into glass

– In general, ices are put into shaker or mixer before substances.
  If not it'll be indicated.

   * Decorations.

– Decorations said in recipe is the best to use with the specific
  cocktail, but you can play with your imagination.

   * Type of glass.

– Choose glasses in function of cocktails, color, multi-color, strong,
  flavours and so on...

Rainbow cocktails can be valorize by conic glasses and some flutes.

'Tumbler' is a higher than wide glass, three sizes exists ; the 'long-drink'
is a tall one.

   * Frosted glass. (Not icing)

A glass frosted with sugar or salt valorize taste and view (color).
How to do that ?
Quite easy : only need two small saucers. One will be fill in with
sugar, salt... Other with liqueur, syrup or fruit juice. This permit to
colorize sugar in blue with blue-curaçao, green with menthol syrup...

Soak top of glass in liquid and next in sugar. The more you wait, the

harder the sugar will be.


```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
~                       TAKE CARE ABOUT ALCOHOL ABUSE                 ~
~       SOME VERY GOOD NON ALCOHOLIC COCKTAILS ARE ALSO AVAILABLE    ~
~                                                                     ~
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```


1.16 Vocabulary

VII Vocabulary and shortcuts

Vocabulary :

On first screen (Bar screen) we will find :

The 'bar' tiny picture   - Calcs and shows statistics.

```
Charger    = To load      - Load a saved bar from disk.
Sauver     = To save      - Save a created or modified bar on disk.
Modifier   = To modify    - Modification of bar previously loaded.
Créer      = To create    - Create a new bar. (Selection of ingredients)
Imprimer   = To print     - Print the ingredients list on printer.
Quitter    = To quit      - Go back to WorkBench.
Cocktails  -              - Go to screen cocktails.
Pages      = pages ;-)    - Up and down scroll into ingredients list.
```


On second screen (Cocktails screen) we will find :

```
Ajouter cocktails  = to add a cocktail  - Create a new cocktail.
little window where words should be in English.
Imprimer           = Print selected cocktails.
Sélectionner       = to Select      - Choose between five show mode.
Retour au bar      = Return to previous screen. Bar screen.
Pages              = Scroll in cocktails list.
```

```
-> "Tous les cocktails"         = All cocktails.
-> "Les cocktails réalisables" = Realizable cocktails.
-> "Suivant une base"          = Base function.
-> "Les alcoolisés"            = alcoholics.
-> "Les non alcoolisés"        = non alcoholics.
```


On third screen (Showing cocktails (recipe)) we will find :

Retour au menu = Return to previous screen.

Shortcuts :

\textdegree{} The right mouse button is used to confirm action or terminate action ←
  .

\textdegree{} Amiga + A : Swap between Cocktails programm and WorkBench. (Amos ←
  function)
  The right mouse button is often use to confirm an action.

\textdegree{} Mystic chars. :-)
  î -> Shift + 1 (numeric keyboard)
  ê -> Shift + 7 (num Kb)
  û -> Shift + 9 (num Kb)

1.17 History

VIII Version history.

* Version 0.99 du 05/11/95.

    - First beta test version. Beta users only

* Version 1.0 du 12/11/95.

    - First public release.

* Version 1.1 du 15/11/95.

    - Now datas incompatible with before datas.
    - Two more lines in recipes window.
    - Little 'bugs' corrected.
    - Statistiques problem repare; (Pb due to Amos, (arounded)).

* Version 1.11 du 01/12/95.

    - Best cocktails display.
    - Fastest acces to statistiques, result no more write to disk.
    - Possibility to print a list of recipes.

* Version 1.12 du 27/12/95.

    - Handle printer error. No more brutal go back to WB.
    - Handle intern font (Topaz 8). Strange display with some WB fonts.

* Version 1.20 du 06/01/96.

    - New command : CTRL-ESC = Right mouse button to quit.
    - Statistiques are now display on two columns.

* Version 1.21 du 05/02/96.   (Update not needed)

- Add a confirm request before delete window recipe.
- Recenter some messages.

* Version 1.22 du 31/03/96.   (Update not needed)

    - Little improuvment in recipe display and add shorcuts.
    - Bug on list print removed.
    - New print recipe.

* Version 1.23 du 19/05/96.

    - Add a key file for registered people. They can now obtain update
      in public release.
    - Add little disk error handle : Write protected, out of free space...
    - 'Bug' : Loaded or saved action in other directory removed.
    - Toutes les pages peuvent maintenant défiler via les flêches de di-
      rection. Composition également.

* Version 1.24 du 19/11/96.

    - Bug : Named print were wrong when selected in other list as all
      cocktails. (Printer use).
    - Waiting time between press down, release button and execution is
      less longer.
    - picked out a test subroutine. Should be appear uggle sometimes.

* Version 1.24B du 09/02/98.

    - 'Big' version up to 500 ingredients and 2500 cocktails.

* Version 1.25 et 1.25B du 14/03/98.

    - Add an English amigaguide documentation.
    - Optimisation de 'procédures'.
    - Add some ASM code, gives 2 at 8 times faster in certain routines !
    - No more automatics cocktails files created if not exists.
      Only ingredients files are create. (83 ing)

    ---===«««*** Waiting for suggestions or remarks... ***»»»===---